MUNICIPAL COUNCIL REVISED AGENDA

THIS IS A CONFERENCE MEETING OF THE CITY COUNCIL OF THE CITY OF ORANGE TOWNSHIP HELD IN THE COUNCIL CHAMBER, CITY HALL, 29 NORTH DAY STREET, ORANGE, NEW JERSEY ON WEDNESDAY, JULY 7, 2021 AT 7:00 P.M.

1)	ROLL CALL		PRESENT	ABSENT	
	Hon. Tency A. Eason	(North Ward)			
	Council Vice President				
	Hon. Harold J. Johnson, Jr.	(West Ward)			
	Hon. Weldon M. Montague, III	(At-Large)			
	Hon. Clifford R. Ross	(At-Large)			
	Hon. Jamie Summers-Johnson	(South Ward)			
	Hon. Adrienne Wooten	(At-Large)			
	Hon. Kerry J. Coley Council President	(East Ward)			
	ALCO PRECENT				
	ALSO PRESENT Loving L. Lonion, City, Cloub				
	Joyce L. Lanier, City Clerk				
	Lisette Sanchez, Deputy City Clerk				
	Chris M. Hartwyk, Business Administrator				
	Laquana Best, Planning Director				
	Kenneth Douglas, Fire Director Adrian Mapp, Finance Director				
	Marty Mayes, Public Works Director				
	Gracia R. Montilus, City Attorney				
	Todd Warren, Police Director				
	Nile Clements, Chief Financial Officer				
	Marlin G. Townes, Legislative Research Officer				
	Margarette Homere, City Clerk's Office				
	Tamara Robinson, City Clerk's Office				
	PLEASE STAND FOR A MOMENT OF SILENCE				
	SPECIAL NOTICE: Please be apprised anyone wishing to discuss Agenda or General Items shall sign one (1) book. Each person signing the book will be allowed to speak for a maximum of five (5) minutes.				
2)	The requirements of N.J.S.A. 10:4-9 et. seq., "Sunshine Law" has been met. A notice of this meeting was sent to the Record Transcript, published in the Star Ledger on July 2, 2021, posted on the Bulletin Board in City Hall and on the Council's website (www.orangetwpnjcc.org), the City's website (www.ci.orange.nj.us) and filed in the Office of the City Clerk.				
3)	MATTERS FOR DISCUSSION - COVID-19 Update				
	The resolutions and ordinances to be presented at tonight's meeting are listed on the attached Regular Meeting Agenda. If any Council Member wishes to discuss any resolution or ordinance, it may be discussed at this time.				
	MOTION TO ADJOURN				
	MOTION:		S	SECOND:	
	ADJOURNMENT:				